



**WA
CRICKET**

PLAYHQ MATCH DAY TRAINING

SEPTEMBER 2023



WELCOME

- Introductions
- Tonight's Session
- Q&A
 - Online- Teams Function
 - In-Person- End of Meeting
- Club Setup Audit
 - Registrations Open
 - Player Allocations
- Transfers & Permits
- Next Steps



AGENDA

- MyTeams Management
- Team Lineups
- Results Entry
- eScoring
- Match Day Website & Support
- Follow-Up Tasks





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MYTEAMS



MYTEAMS

- Admin tier between Full Access and eScore for Team Managers, Coaches & Captains.
- Register via Club form. No NRF for Team Staff registrations.
- Accessed through Public Portal. Ensure access switched on.
- Best used for setting lineups before match day.
- Results entry/edits available until Association lockout time.
- Does not give eScore access.



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TEAM LINEUPS & RESULTS ENTRY

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TEAM LINEUPS

- Do not access the match in eScore to set lineups in advance.
- Captains, Coaches and Team Managers with MyTeams access can enter lineups, nominate captains and select a wicketkeeper in MyTeams.
- Players registered but not allocated can be added. Fill-ins can be entered in eScore.
- Lineup changes for two-day matches can be made in eScore only. Players just need to be in the overall Team List.
- Club Admin can also enter lineups through the Game Day function.
- Setting Lineups in advance is optional. Lineups can also be set when starting the match in eScore or entering results.

MANUAL RESULTS ENTRY

- If a match is not eScored, results can be entered after the match via the MyTeams portal.
- You can also use this option to edit results or fix errors as required.
- You Association will have a lockout period (usually 72 hours). After this time, you cannot make changes or enter results, you must contact your Association to makes changes.
- Club Admins can also do this in the Game Day Portal for games not eScored.



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ESCORING

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ESCORING PRE-MATCH

- Matches can be eScored using any device via <https://ca.score.playhq.com>. There is no app to download.
- Login with your PlayHQ user account. This can include parents and volunteers.
- You must have been granted eScoring Admin access by your Club or Association first.
- Clubs may setup shared accounts for scoring. Games can be scored simultaneously.
- Select Venue (not ground). You can only see venues linked to your club.
- PIN for match confirmation only. Can be set each session.
- Offline scoring available. Must create session online.
- Secondary device also available.
- Add Fill-In available. No Replace Player option.



1st Innings

 Blues 1st XI

 Bretforton CC 1st XI

Batting

Partnership

Extras NB O W O B O LB O P O

[← Exit Game](#)

[Edit Line-ups](#) 

Toss

Outcome

Blues 1st XI won the toss and elected to bat

[Change](#)

Batting

Strike Batter

Isaac Boyle

[Change](#)

Non-strike Batter

Sean Clements

[Change](#)

Bowling

Bowler

Bree Campos

[Change](#)

 [Start Innings](#)

ESCORING IN-MATCH

- Similar Interface.
- Match Settings Pre-Filled by Association. Cannot be edited/overridden.
- If you find any incorrect settings, you will need to adjust later and advise your Club/Association.
- Basic and advanced editing options.
- PlayCricket App feed for online matches.
- Frogbox Integration.

ESCORING POST-MATCH

- Ensure you follow the post-match steps to ensure the match results is finalised and uploaded.
 - Match Completed
 - Last Synced
 - End Session
- Continue Scoring available if active. Can still end innings.
- Bonus points only if set to manual. Many Associations have this automated.
- Changes can be made later in the MyTeams or Admin portals. Best to finalise with errors and fix later than leave match open.
- It is recommended you also use a scorebook or second device in the event of technical issues. Data does feed through to the admin portal if scoring online.
- It is recommended to have a printout with your clubs device.
- Cricket Australia Helpdesk (1800 CRICKET) available match days.



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ESCORING WALKTHROUGH

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WELCOME TO THE PLAYHQ SCORING TUTORIAL

START

NEXT STEPS

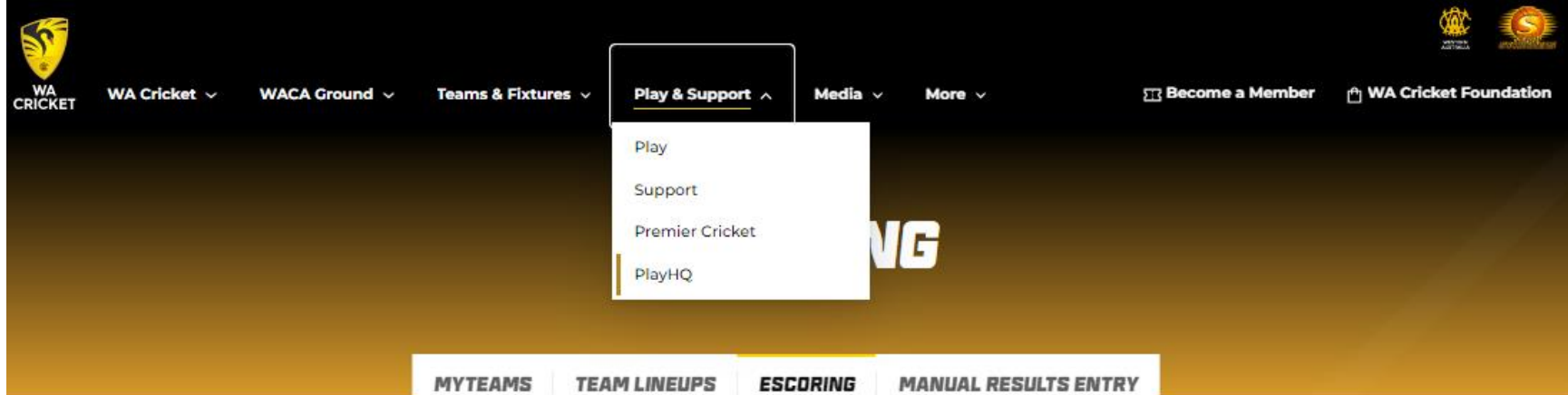
Volunteers

- Ensure you are registered as a Coach, Team Manager or Volunteer.
- View the Match Day webpage.
www.wacricknet.com.au/play/playhq
- Use the walkthrough tutorial if required.

Clubs

- Set Up Team Staff.
- Setup eScore Admins.
- Share Match Day webpage.
- Run Your Own Sessions.





eScoring matches is the simplest way to record results and automatically upload them to PlayHQ.

- Matches can be eScored using any device via <https://ca.score.playhq.com>. There is no app to download.
- Login with your PlayHQ user account. You must have been granted eScoring Admin access by your Club or Association first.
- Ensure you follow the post-match steps to ensure the match results in finalised and uploaded.
- It is recommended you also use a scorebook or second device in the event of technical issues.

Resources

